

## LifeSmarts Learn it. Live it.

## Competition Format

| OPENING ROUNDS: | Friday <br> 4 team-plus sets | 20 challenge questions 10 points |
| :---: | :---: | :---: |
| Friday: Rotate players in after team-plus sets | 5 points 10 seconds | 10 seconds |
| Saturday: Rotate players in after lightning sets | Saturday <br> 4 team-plus sets <br> 5 points <br> 10 seconds | 20 challenge questions <br> 10 points <br> 10 seconds |
|  | 2 5-question lightning sets/team <br> 5 points <br> 1 minute per 5-question set |  |
| ROUND OF 16 \& QUARTERFINALS: | 3 team-link sets/team <br> 5 points | 20 challenge questions 10 points |
| Rotate players in after lightning sets; winners of Round of 16 advance to | $20 \text { seconds }$ | 10 seconds |
| Quarterfinals, winners of Quarterfinals advance to Semi-finals | 2 5-question lightning sets/team <br> 5 points <br> 1 minute per 5-question set |  |
| SEMI-FINALS and FINALS: <br> Rotate players in after lightning; Winners of Semi-finals advance to Finals | ```3 team-link sets/team 5 points 20 seconds``` | 24 challenge questions <br> 10 points <br> 10 seconds |
|  | Team Activity <br> 40 points <br> 2 minutes |  |
|  | 2 5-question lightning sets/team <br> 5 points <br> 1 minute per 5-question set |  |
| TIEBREAKERS: <br> 3 tiebreaker questions will be used; after 2 sets of tie breakers, go to 1 question "sudden death;" only needed in Round of 16 and later |  | 3 questions <br> 1 point each |
|  |  | 10 seconds |

